



Y1 End of year Expectations



Reading	Writing
<ul style="list-style-type: none"> ➤ Match all 40+ graphemes to their phonemes (Phase 3) ➤ Blend sounds in unfamiliar words ➤ Divide words into syllables, for example, pocket, rabbit, carrot, thunder, sunset ➤ Read compound words, for example, football, playground, farmyard, bedroom ➤ Read words with contractions, e.g. I'm, I'll, we'll, and understand that the apostrophe represents the omitted letter(s) ➤ Read phonically decodable texts with confidence ➤ Read words containing 's, es, ing, ed, er, est' endings ➤ Read words which have the prefix –un added ➤ Add the endings –ing, –ed and –er to verbs where no change is needed to the root word ➤ Read words of more than one syllable that contain taught GPCs (grapheme, phoneme correspondence) ➤ Say what they like or dislike about a text ➤ Link what they read or hear read to their own experiences ➤ Retell key stories orally using narrative language ➤ Understand and talk about the main characteristics within a known key story ➤ Learn some poems and rhymes by heart ➤ Use prior knowledge, context and vocabulary provided to understand texts ➤ Check that the text makes sense to them as they read and correct miscues ➤ Begin to draw inferences from the text and/or the illustrations ➤ Make predictions based on the events in the text ➤ Explain what they understand about a text 	<ul style="list-style-type: none"> ➤ Sit correctly at a table, holding a pencil comfortably and correctly. ➤ Begin to form lower case letters in the correct direction, starting and finishing in the right place ➤ Form capital letters and the digits 0-9 ➤ Understand which letters belong to which handwriting 'families' (i.e. letters that are formed in similar ways) and to practise these ➤ Identify known phonemes in unfamiliar words ➤ Use syllables to divide words when spelling ➤ Use knowledge of alternative phonemes to narrow down possibilities for accurate spelling ➤ Use the spelling rule for adding s or es for verbs in 3rd person singular ➤ Name the letters of the alphabet in order ➤ Use letter names to show alternative spellings of the same phoneme ➤ Compose a sentence orally before writing it ➤ Sequence sentences to form short narratives ➤ Sequence sentences in chronological order to recount an event or an experience ➤ Re-read what they have written to check that it makes sense ➤ Leave spaces between words ➤ Begin to punctuate sentences using a capital letter and a full stop, question mark or exclamation mark ➤ Use a capital letter for names of people, places, the days of the week, and the personal pronoun 'I' ➤ Use 'and' to join sentences together ➤ Know how the prefix 'un' can be added to words to change meaning ➤ Use the suffixes: s, es, ed, er and ing within their writing
Speaking & Listening	Maths
<ul style="list-style-type: none"> ➤ Speak clearly and confidently in front of others ➤ Retell a well-known story, remembering the main characters ➤ Prepare to use 'new' words when communicating ➤ Hold attention well when collaborating with others ➤ Does not stray away from main topic when engaged in collaborative talk ➤ Prepare to ask relevant questions to extend understanding and knowledge ➤ Initiate conversation in collaborative situation ➤ Listen carefully to what others are saying in group talk ➤ Respond appropriately to what others say in group talk ➤ Happy to join in with role play 	<ul style="list-style-type: none"> ➤ Count reliably to 100 ➤ Count on and back in 1s, 2s, 5s, and 10s from any given number to 100 ➤ Write all numbers in words to 20 ➤ Say the number that is one more or one less than a number to 100 ➤ Recall all pairs of additions and subtractions number bonds to 20 ➤ Add and subtract 1-digit and 2-digit numbers to 20, including zero ➤ Know the signs (+); (-) and (=) ➤ Solve a missing number problem, such as: 5 = 8 - ➤ Solve a one-step problem involving an addition and subtraction, using concrete objects, pictorial representations and arrays ➤ Solve a one-step problem involving a multiplication and division, using concrete objects, pictorial representations and arrays ➤ Recognise all coins: £1; 50p; 20p; 10p; and 1p ➤ Recognise and name the 2D shapes: circle; triangle; square and oblong ➤ Recognise and name the 3D shapes: cube; sphere; cuboid ➤ Name the days of the week and months of the year ➤ Tell the time to 'o'clock' and half past the hour